

Sentinel: Generating GUI Tests for Android Sensor Leaks

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Problem

Sensors in Android devices

- Accelerometer, proximity sensor, light sensor, temperature sensor, air pressure sensor, ...

Sensor leaks

- “As a best practice you should always disable sensors you don't need” [Google documentation]
- **Leak**: failure to disable an unnecessary sensor
- Can cause battery drain

Our goal: test generation to uncover sensor leaks

Sentinel: Sensor Testing to Detect Leaks

Patterns of sensor leaks: an app component acquires a sensor but does not release it

Static analysis

- Model of sensor-related effects of GUI events
- “Suspicious” paths in the model

Testing

- Generation/execution of test cases from model paths

Experimental evaluation

- Small number of test cases (even for complex apps)
- Most generated test cases uncover real leaks

Sensor-Related Code

Sensor categories represented by **integer constants**

- `Sensor.TYPE_ACCELEROMETER`, `Sensor.TYPE_LIGHT`, ...

Sensor object for each category

- `Sensor s = getDefaultSensor(type)`

Sensor listener object

- `SensorEventListener l = new SensorEventListener() { ... }`

Acquire/release operations

- `registerListener(l,s)`
- `unregisterListener(l,s)`

Example of Sensor Usage

```
class SettingActivity extends Activity {  
  
    void onCreate() {  
        Button b = ...;  
        b.setOnClickListener(this); }  
  
    void onClick() {  
        Intent i = new Intent(UnlockActivity.class);  
        startActivity(i);}}
```

Example of Sensor Usage

```
class SettingActivity extends Activity {
```

w_1 : SettingActivity

```
void onCreate() {
```

```
    Button b = ...;
```

```
    b.setOnClickListener(this); }
```

w_2 : UnlockActivity

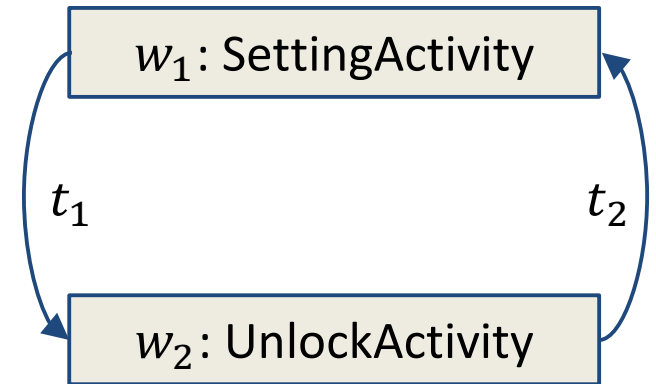
```
void onClick() {
```

```
    Intent i = new Intent(UnlockActivity.class);
```

```
    startActivity(i);}}
```

Example of Sensor Usage

```
class SettingActivity extends Activity {  
  
void onCreate() {  
    Button b = ...;  
    b.setOnClickListener(this); }  
  
void onClick() {  
    Intent i = new Intent(UnlockActivity.class);  
    startActivity(i);}}  
  
class UnlockActivity extends Activity {  
  
void onCreate() { ... }  
  
void onDestroy() { ... }}
```



t_1 : click on button b

SettingActivity.onClick
UnlockActivity.onCreate

t_2 : BACK

UnlockActivity.onDestroy

Example of Sensor Usage

```
class SettingActivity ...
```

```
class UnlockActivity extends Activity {
```

```
void onCreate() {
```

```
    SwitchCompact sc = ...;
```

```
    Sensor accel =
```

```
        getDefaultSensor(TYPE_ACCELEROMETER);
```

```
    SensorEventListener lst = ...;
```

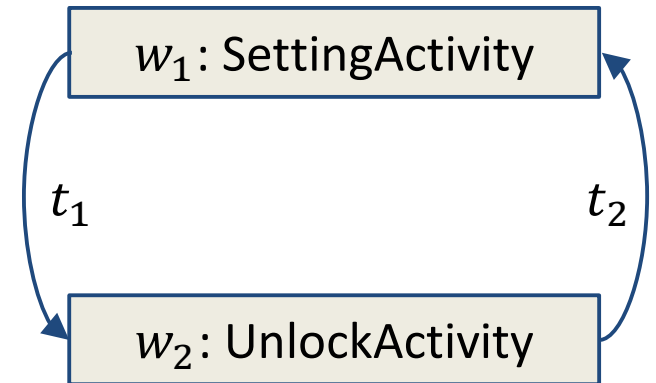
```
    sc.setOnCheckedChangeListener( new
```

```
        OnCheckedChangeListener {
```

```
            void onCheckedChanged() {
```

```
                registerListener(lst, accel);}}});
```

```
void onDestroy() { ... }}
```



t_1 : click on button b

SettingActivity.onClick

UnlockActivity.onCreate

t_2 : BACK

UnlockActivity.onDestroy

Example of Sensor Usage

```
class SettingActivity ...
```

```
class UnlockActivity extends Activity {
```

```
void onCreate() {
```

```
    SwitchCompact sc = ...;
```

```
    Sensor accel =
```

```
        getDefaultSensor(TYPE_ACCELEROMETER);
```

```
    SensorEventListener lst = ...;
```

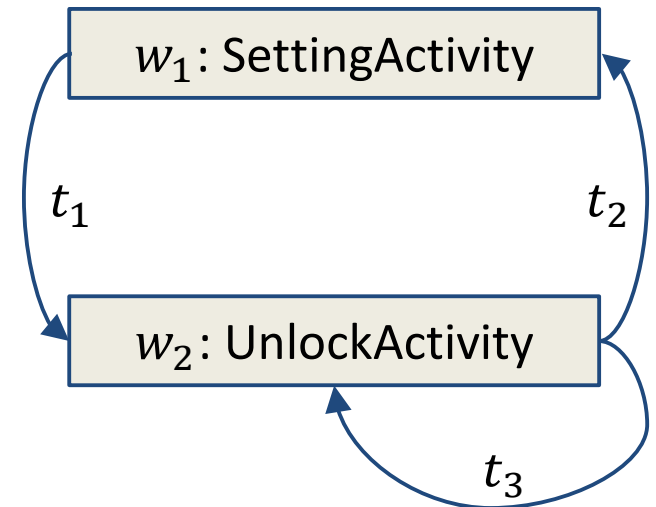
```
    sc.setOnCheckedChangeListener( new
```

```
        OnCheckedChangeListener {
```

```
            void onCheckedChanged() {
```

```
                registerListener(lst, accel);}}});
```

```
void onDestroy() { ... }}
```



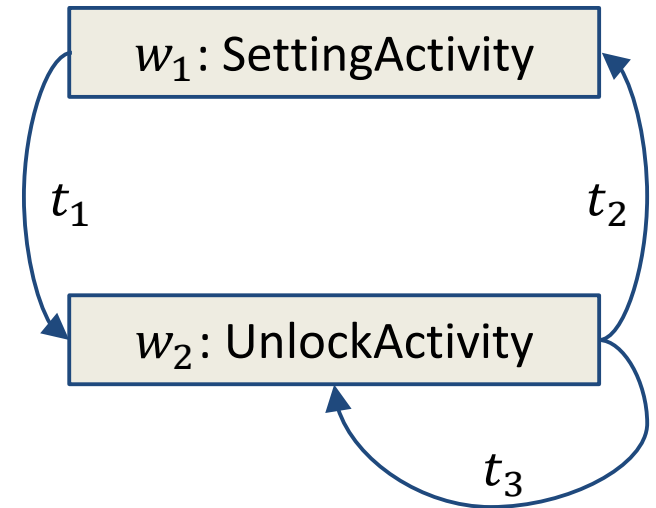
t_3 : toggle switch sc

onCheckedChanged

- ✓ register sensor listener
- ✓ wait for a shake gesture from the user

Example of Sensor Usage

```
class SettingActivity ...  
  
class UnlockActivity extends Activity {  
  
void onCreate() {  
    ...  
    SensorEventListener lst =  
        new SensorEventListener {  
            void onSensorChanged() {  
                if (...) unregisterListener(lst, accel);}};  
    ... }  
  
void onDestroy() { ... }}
```



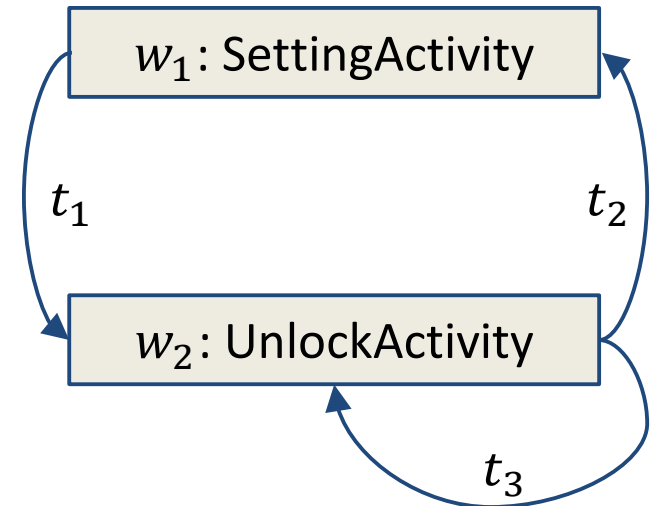
when the shake gesture occurs

onSensorChanged

- ✓ unregister sensor listener if the movement is “large enough” to be a shake

Example of Sensor Usage

```
class SettingActivity ...  
  
class UnlockActivity extends Activity {  
  
void onCreate() {  
    ...  
    SensorEventListener lst =  
        new SensorEventListener {  
            void onSensorChanged() {  
                if (...) unregisterListener(lst, accel);}};  
    ... }  
  
void onDestroy() { ... }}
```



when the shake gesture occurs

onSensorChanged

✓ unregister sensor listener

But if the user presses **BACK** and then just exits the app, the listener remains active: **sensor leak**

Sentinel: Sensor Testing to Detect Leaks

Patterns of sensor leaks: an app component acquires a sensor but does not release it

Static analysis component

- Model of sensor-related effects of GUI events
- “Suspicious” paths in the model

Testing component

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Static Modeling of GUI Control Flow

Window transition graph

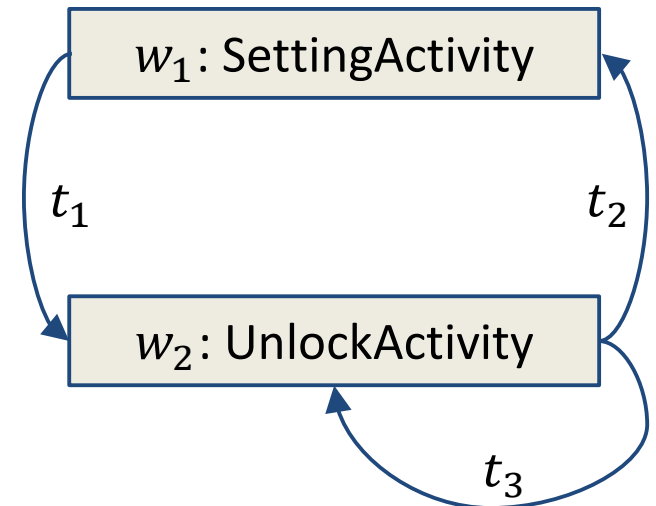
[Yang et al., ASE 2015]

- Windows, widgets, events
- Callbacks respond to events
- Transitions between windows:
open(w) and *close(w)*

Sensor effects of callbacks:

acquire(s) and *release(s)*

- *s* is a pair (listener, sensor)



*t*₁: click on button b
onClick(b) **onCreate(w2)**
open(w₂)

*t*₂: BACK
onDestroy(w2)
close(w₂)

*t*₃: toggle switch sc
onCheckedChanged(sc)
acquire(s)

Leak Patterns as Context-Free Languages

Alphabet with symbols $open(w)$, $close(w)$, $acquire(s)$, $release(s)$, $suspend(w)$

Lifetime of window w_i : language $L_1(w_i)$

$S \rightarrow open(w_i) B close(w_i)$

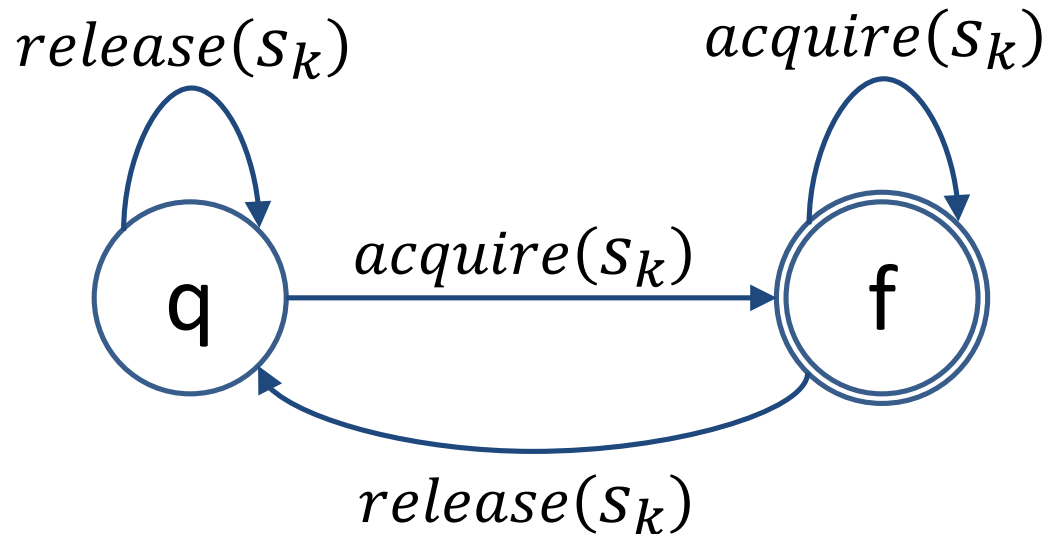
$B \rightarrow open(w_j) B close(w_j) \mid BB \mid$
 $acquire(s) \mid release(s) \mid \epsilon$

Suspended state of window w_i : language $L_2(w_i)$

$S \rightarrow open(w_i) B suspend(w_i)$

Leak Patterns as Context-Free Languages

Leak of sensor s_k : regular language $R(s_k)$ defined by a finite automaton



Any other alphabet symbol has no effect

Leak Patterns as Context-Free Languages

Leak pattern 1: path with a label string from language $L_1(w_i) \cap R(s_k)$

Window w_i acquires s_k but does not release it by the end of its lifetime

Leak pattern 2: $L_2(w_i) \cap R(s_k)$

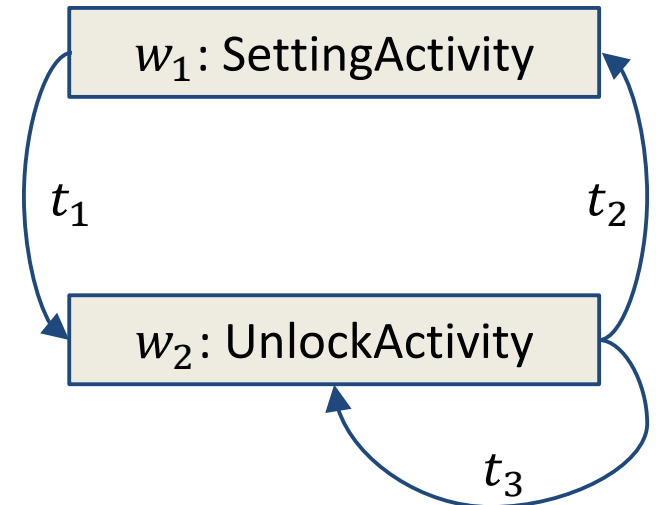
Window w_i acquires s_k and goes to a suspended state without releasing s_k

Running Example

t_1, t_3, t_2 : string *open*(w_2),
acquire(s), *close*(w_2)
belongs to $L_1(w_2) \cap R(s)$

This path is a **static candidate**
for a run-time sensor leak

Need to **generate and**
execute a test case to
confirm the leak



t_1 : click on button b
open(w_2)

t_2 : BACK
close(w_2)

t_3 : toggle switch sc
acquire(s)

SENTINEL: Sensor Testing to Detect Leaks

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Generation of Test Cases

Static path traversal

- Stack of $open(w)$ and $close(w)$ symbols: $close(w)$ is accepted only if the top is a matching $open(w)$
- Track the state of the finite automaton for each s

Reduce number of test cases

- No cycles; limit number of $open(w)$ and $close(w)$
- Only the shortest path from a language
- Only blame the last open w at the time s was acquired

Implementation

- Wrapper for UI Automator
- Android Debug Bridge to find active sensors

Example of a Test Case

`d.screen.on()` # *turn on device screen*

`killApp("com.calculator.vault")` # *kill app to clean up resources*

`oldsensors = readSensors()` # *currently-acquired sensors*

`startActivity("com.calculator.vault.UnlockActivity")`

`d(resourceId="com.calculator.vault:id/shake_btn").click()` # *click the switch widget*

`d.press.back()` # *press the back button*

`newsensors = readSensors()` # *currently-acquired sensors*

report differences between newsensors and oldsensors

Additional setup may be necessary for some test cases: e.g., setting up the password for the vault

Evaluation

Analyzed apps

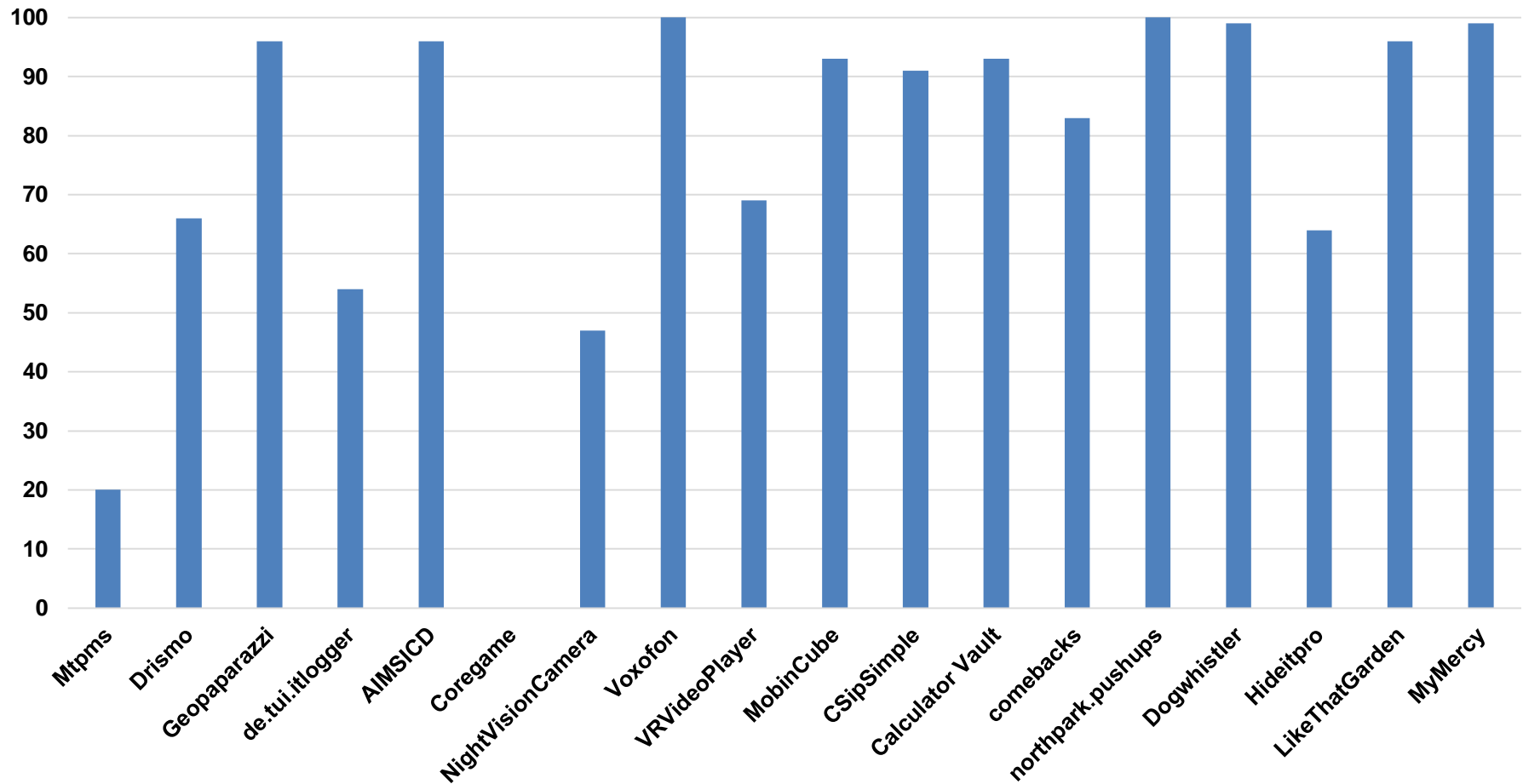
- 709 apps that contain sensor APIs
- 18 apps had instances of the leak patterns
- Cost of static analysis and test generation is practical

36 test cases generated and executed

- 24 test cases exposed run-time leaks
- 9 test cases in 3 apps did not produce leaks due to an overly conservative static analysis
- 3 test cases could not be executed

Conclusion: small number of focused, mostly-effective test cases, even for complex apps

% Reduction in # Paths: L vs $(L \cap R)$



Conclusion: using sensor-aware static analysis dramatically reduced the number of paths

Sentinel: Sensor Testing to Detect Leaks

Two patterns of sensor leaks

Static analysis of

- GUI control flow
- Sensor effects of callbacks along this flow

Static path traversal for test generation

- Generates a small number of test cases
- Most test cases reveal real defects



Static Analysis Details

Input: an APK file

- **Soot** to create a program representation
- **Gator** to create the window transition graph

Sensor effects

- Each callback: `onCreate`, `onClick`, `onCheckedChanged`, ...
- *acquire*(*s*): `registerListener(s)` that is not inter-procedurally post-dominated by `unregisterListener(s)`
- *release*(*s*): every interprocedural path contains `unregisterListener(s)`
- Also analyze callback `onSensorChanged`